

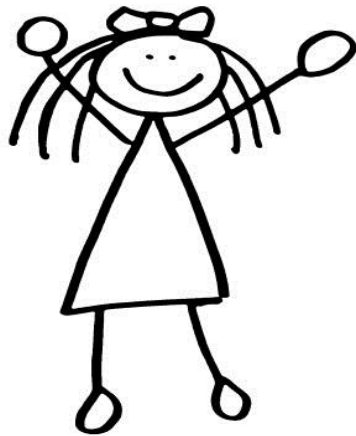
# A universal MPC machine\*

Dragoş Rotaru

University of Bristol, KU Leuven

- \*MABled Circuits: Mixing Arithmetic and Boolean Circuits with Active Security;
- Joint work with Tim Wood.
  - <https://ia.cr/2019/207>

# What is multiparty computation?



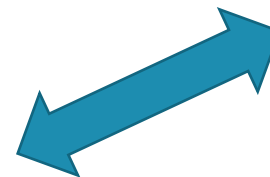
a



c



b



**Goal: Compute  $F(a, b, c)$**

# How can we achieve MPC?

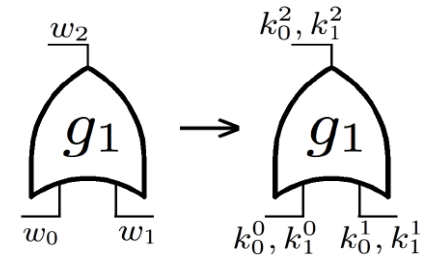
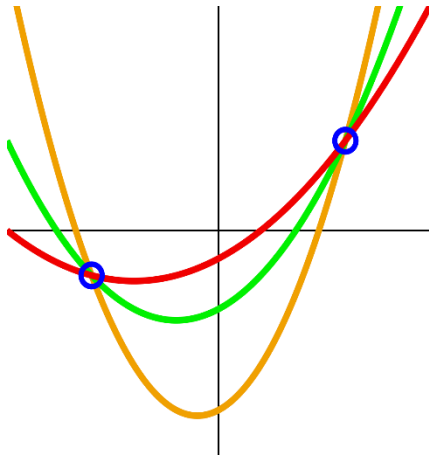


Figure 1: Garbling a single gate

$w_0$	$w_1$	$w_2$	$k_0^0$	$k_1^0$	$k_2^0$	garbled value
0	0	0	$k_0^0$	$k_1^0$	$k_2^0$	$H(k_0^0    k_1^0    g_1) \oplus k_2^0$
0	1	1	$k_0^1$	$k_1^1$	$k_2^1$	$H(k_0^1    k_1^1    g_1) \oplus k_2^1$
1	0	1	$k_0^1$	$k_1^0$	$k_2^1$	$H(k_0^1    k_1^0    g_1) \oplus k_2^1$
1	1	1	$k_0^0$	$k_1^1$	$k_2^1$	$H(k_0^0    k_1^1    g_1) \oplus k_2^1$

(a) Original Values

(b) Garbled Values

Figure 2: Computation table for  $g_1^{OR}$

Secret Sharing	Garbled Circuits
Fast networks (LAN)	Slow Networks (WAN)
Arithmetic/Boolean circuits	Boolean circuits
Low depth, many AND gates	Large depth, few AND gates

# Can we switch between?

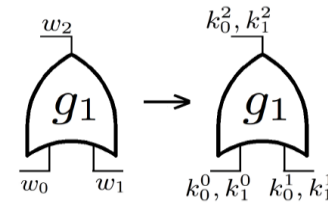
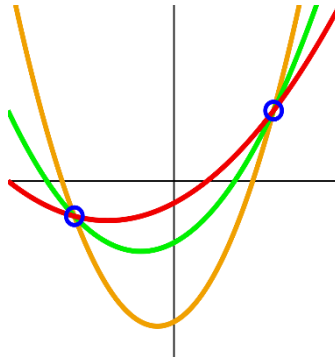


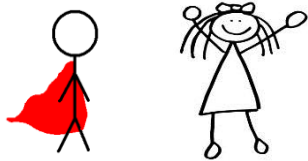
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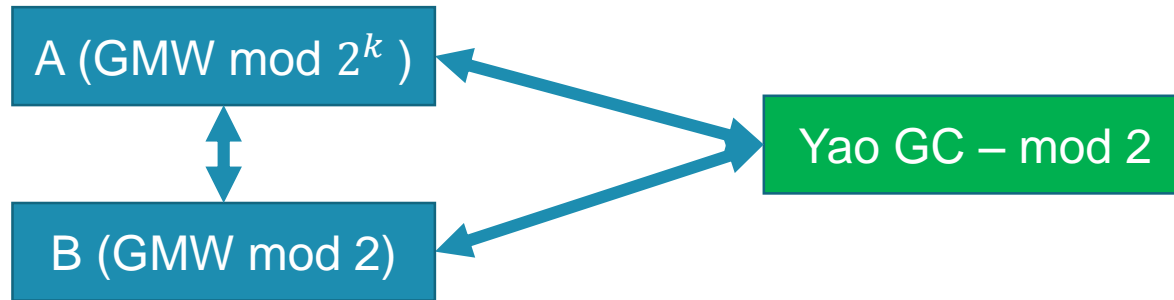
(a) Original Values

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Figure 2: Computation table for  $g_1^{0^R}$



ABY [DMZ'15]



# Can we switch between?

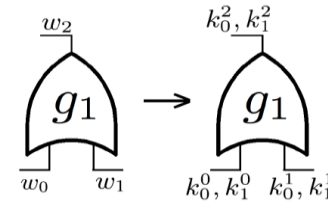
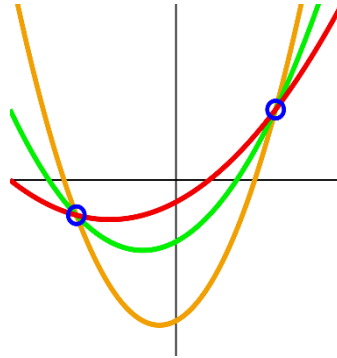


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(a) Original Values

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Figure 2: Computation table for  $g_1^{OR}$



ABY [DMZ'15]

A (GMW mod  $2^k$ )



B (GMW mod 2)

Yao GC – mod 2



ABY3 [MR'18]

# Can we switch between?

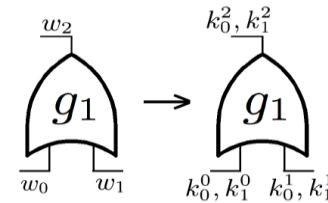
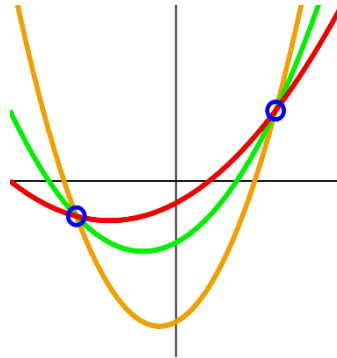


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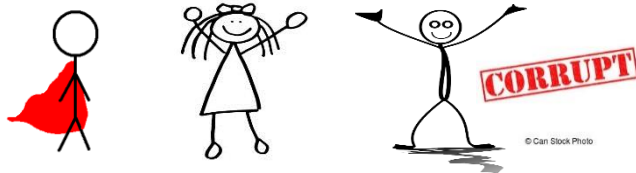
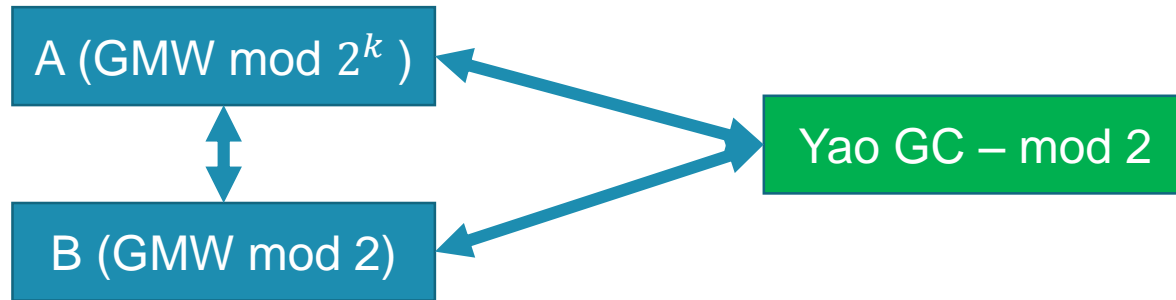
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Figure 2: Computation table for  $g_1^{0^R}$



ABY [DMZ'15]



ABY3 [MR'18]

# What about dishonest majority?

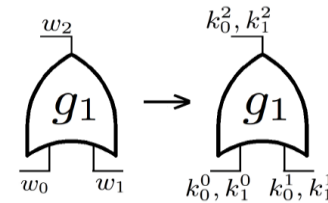
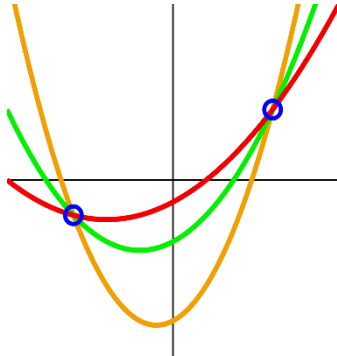


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(a) Original Values

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Figure 2: Computation table for  $g_1^{OR}$

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# What about dishonest majority?

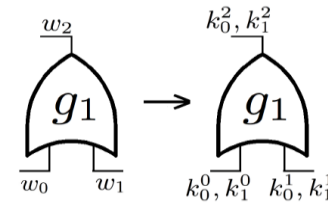
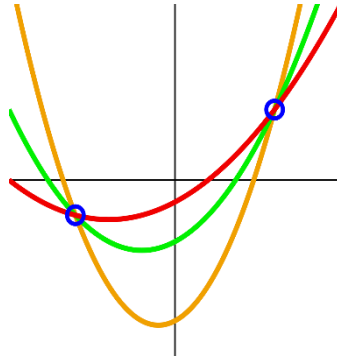


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(a) Original Values

(b) Garbled Values

Figure 2: Computation table for  $g_1^{OR}$

SPDZ

SPDZ-BMR

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# What about dishonest majority?

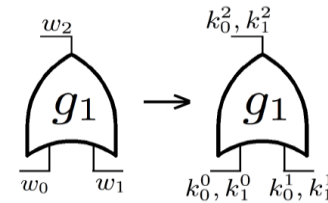
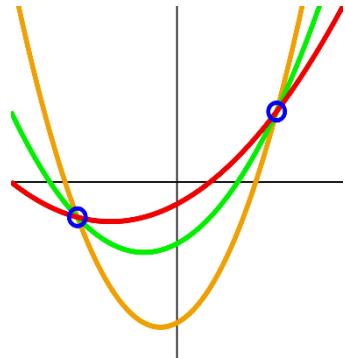


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(a) Original Values (b) Garbled Values

Figure 2: Computation table for  $g_1^{OR}$



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# What about dishonest majority?

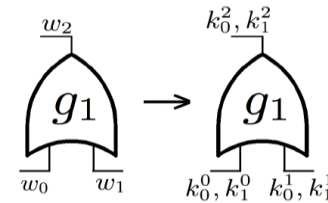
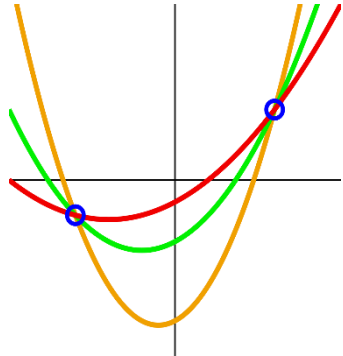


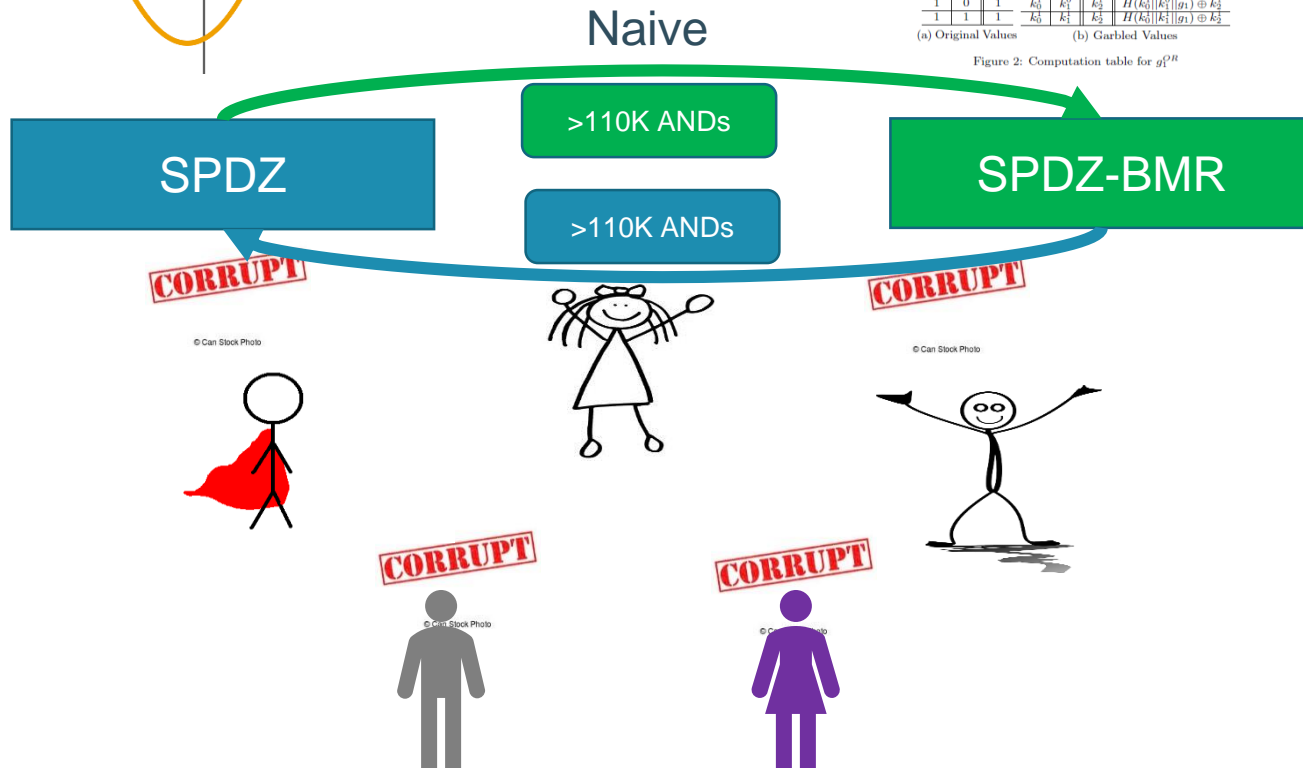
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(a) Original Values

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Figure 2: Computation table for  $g_1^{PR}$



# What about dishonest majority?

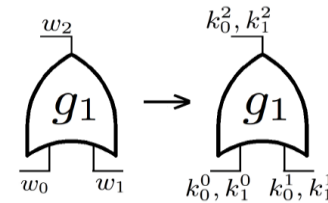
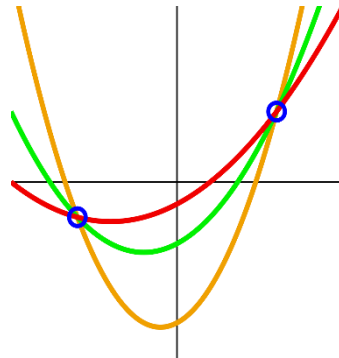


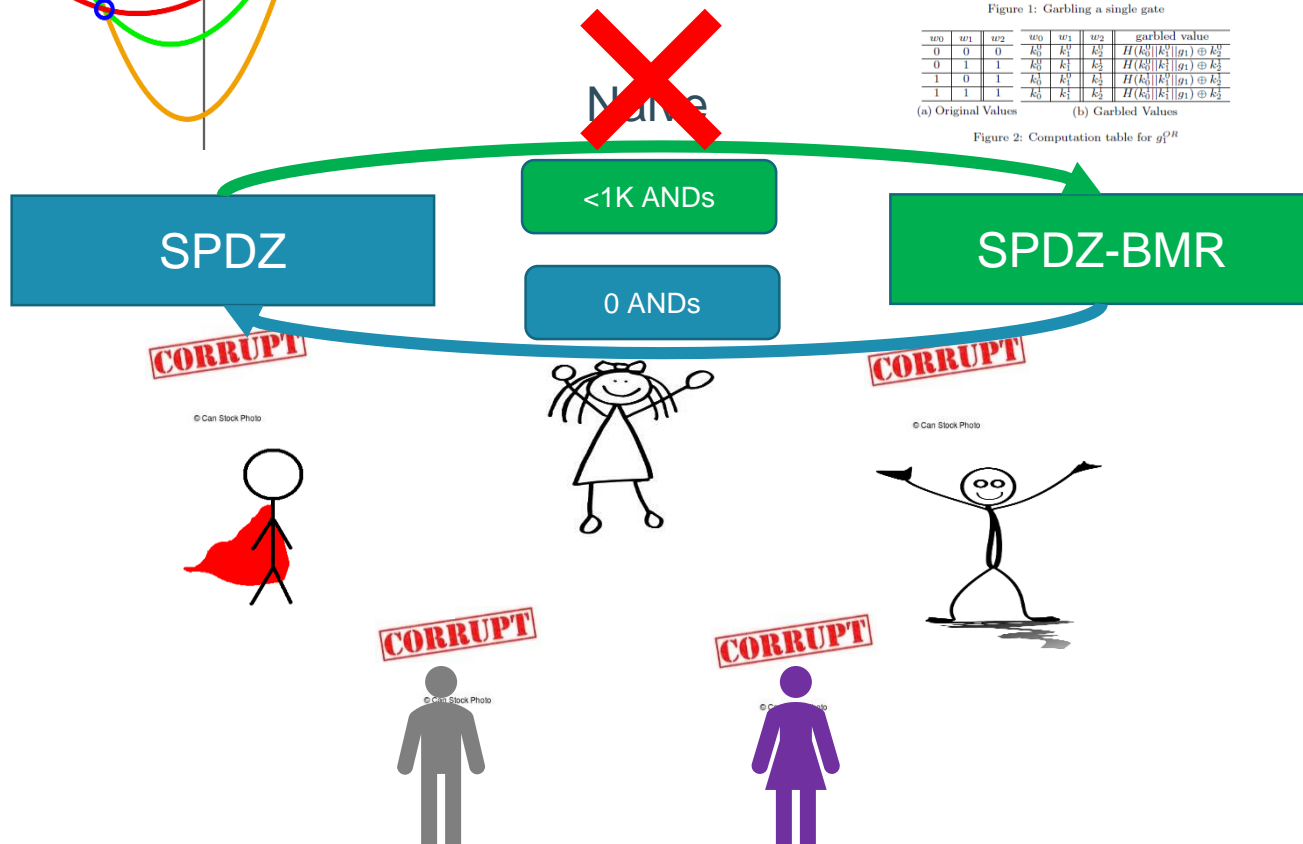
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# How general is this?

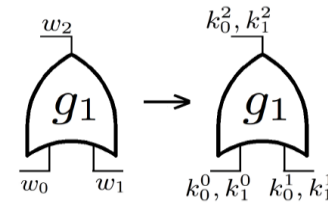
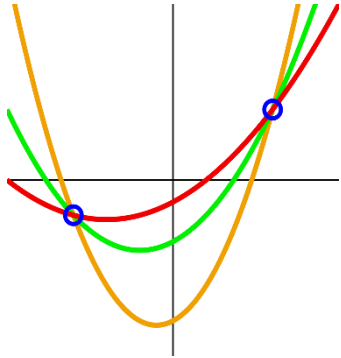


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(a) Original Values

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Figure 2: Computation table for  $g_1^{OR}$



# How general is this?

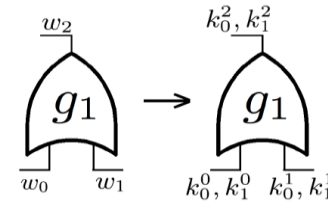
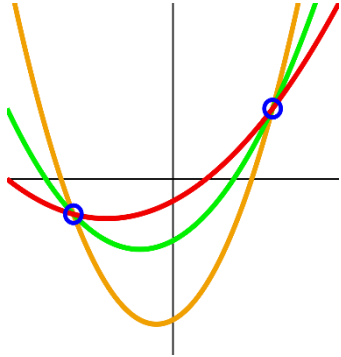


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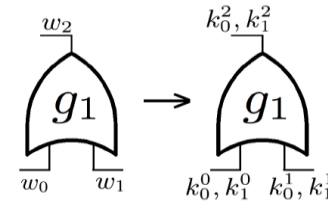
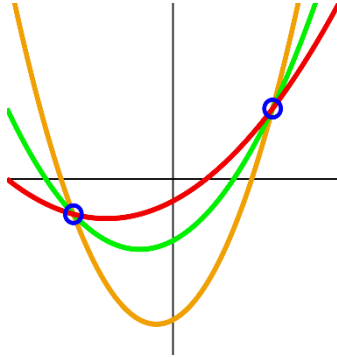


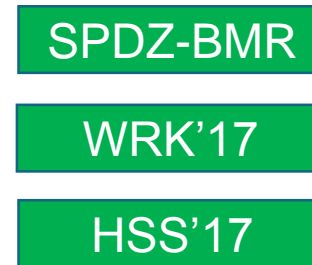
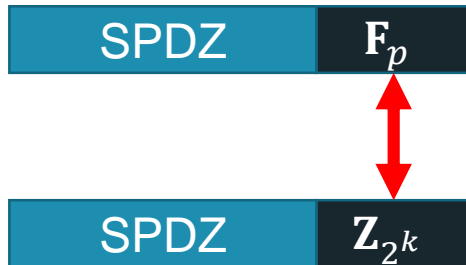
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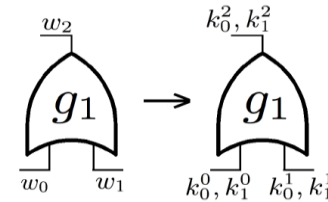
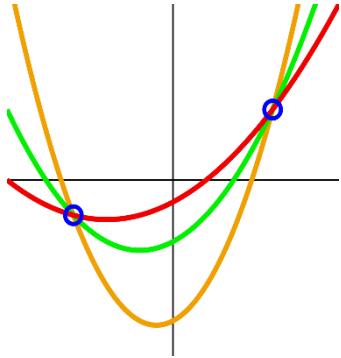


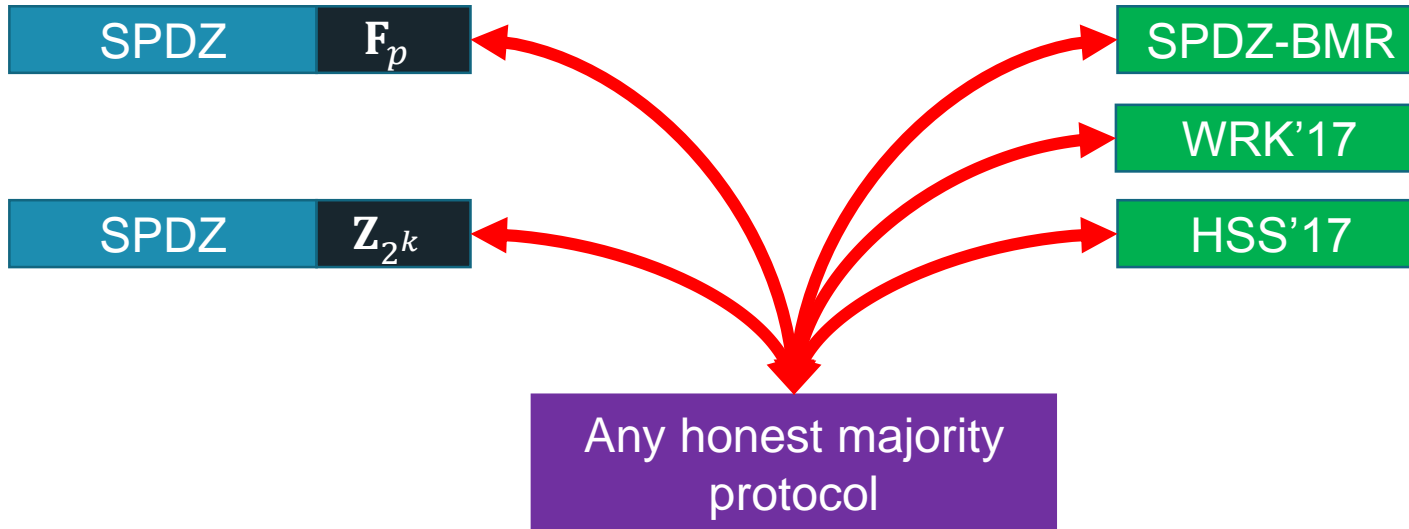
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# Our focus

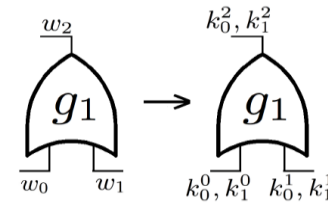
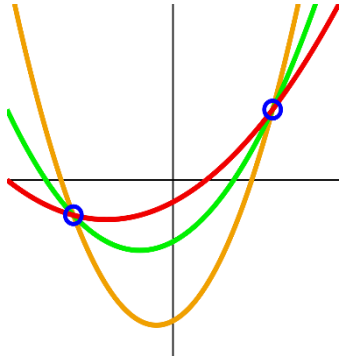


Figure 1: Garbling a single gate

$w_0$	$w_1$	$w_2$	$k_0^0$	$k_1^0$	$k_0^1$	$k_1^1$	garbled value
0	0	0	$k_0^0$	$k_1^0$	$k_0^1$	$k_1^1$	$H(k_0^0    k_1^0    g_1) \oplus k_2^0$
0	1	1	$k_0^0$	$k_1^1$	$k_0^1$	$k_1^1$	$H(k_0^0    k_1^1    g_1) \oplus k_2^0$
1	0	1	$k_0^1$	$k_1^0$	$k_0^1$	$k_1^1$	$H(k_0^1    k_1^0    g_1) \oplus k_2^1$
1	1	1	$k_0^1$	$k_1^1$	$k_0^1$	$k_1^1$	$H(k_0^1    k_1^1    g_1) \oplus k_2^1$

(a) Original Values

(b) Garbled Values

Figure 2: Computation table for  $g_1^{OR}$

SPDZ  $\mathbb{F}_p$

SPDZ-BMR

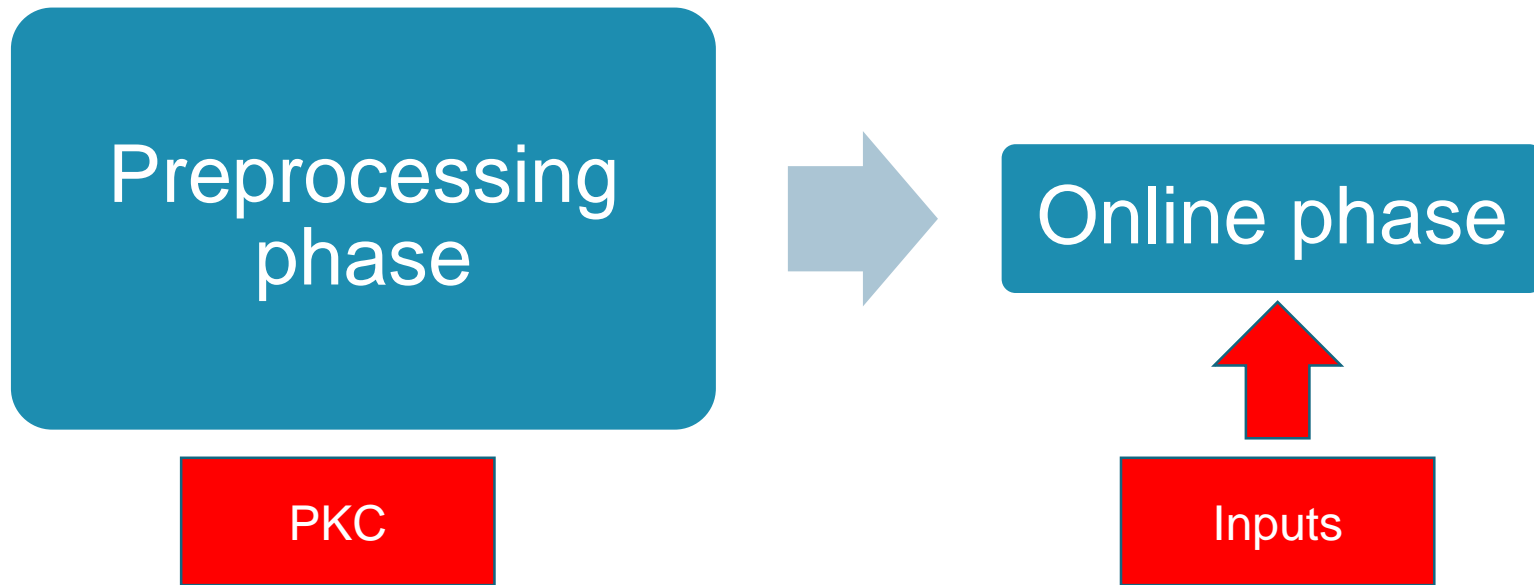
WRK'17

SPDZ  $\mathbb{Z}_{2^k}$

HSS'17



# Malicious MPC protocols



SPDZ, TinyOT, BDOZa, MASCOT, WRK'17, HSS'17, ...

# Let's talk about

SPDZ

$F_p$

 $\alpha_1$ 

+

 $\alpha_2$ 

+

 $\alpha_3$ 

=

 $\alpha$  $x_1$ 

+

 $x_2$ 

+

 $x_3$ 

=

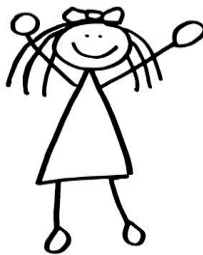
 $x$  $\gamma(x)_1$ 

+

 $\gamma(x)_2$ 

+

 $\gamma(x)_3 =$  $\alpha x$

 $\alpha_1$ 

+

 $\alpha_2$ 

+

 $\alpha_3$ 

=

 $\alpha$  $x_1 + y_1$ 

+

 $x_2 + y_2$ 

+

 $x_3 + y_3$ 

=

 $x + y$  $\gamma(x)_1 + \gamma(y)_1$ 

+

 $\gamma(x)_2 + \gamma(y)_2$ 

+

 $\gamma(x)_3 + \gamma(y)_3$ 

=

 $\alpha(x + y)$

SPDZ

$F_p$

online phase



Input



Retrieve a random mask



$X_A$



$X_A$

SPDZ

$F_p$

online phase



Input

$X_A$



$X_A$

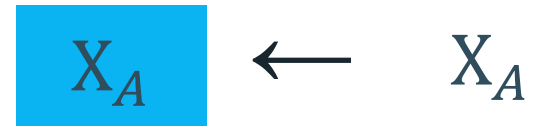
SPDZ

$F_p$

# online phase



Input



Open



SPDZ

$F_p$

# online phase



Input



$X_A$

Open

MAC Check





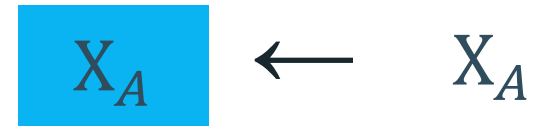
SPDZ

$F_p$

# online phase



Input



Open



XOR

Retrieve a Beaver triple



SPDZ

$F_p$

# online phase



Input

$X_A$



$X_A$

Open

MAC Check

$X$



$X$

XOR

$Z$



$X$



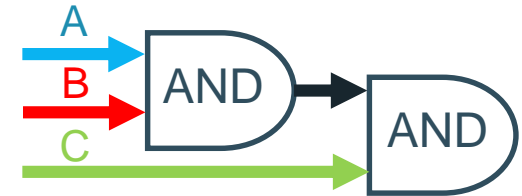
$y$

# Let's talk about

SPDZ-BMR

$F_2$

## online phase



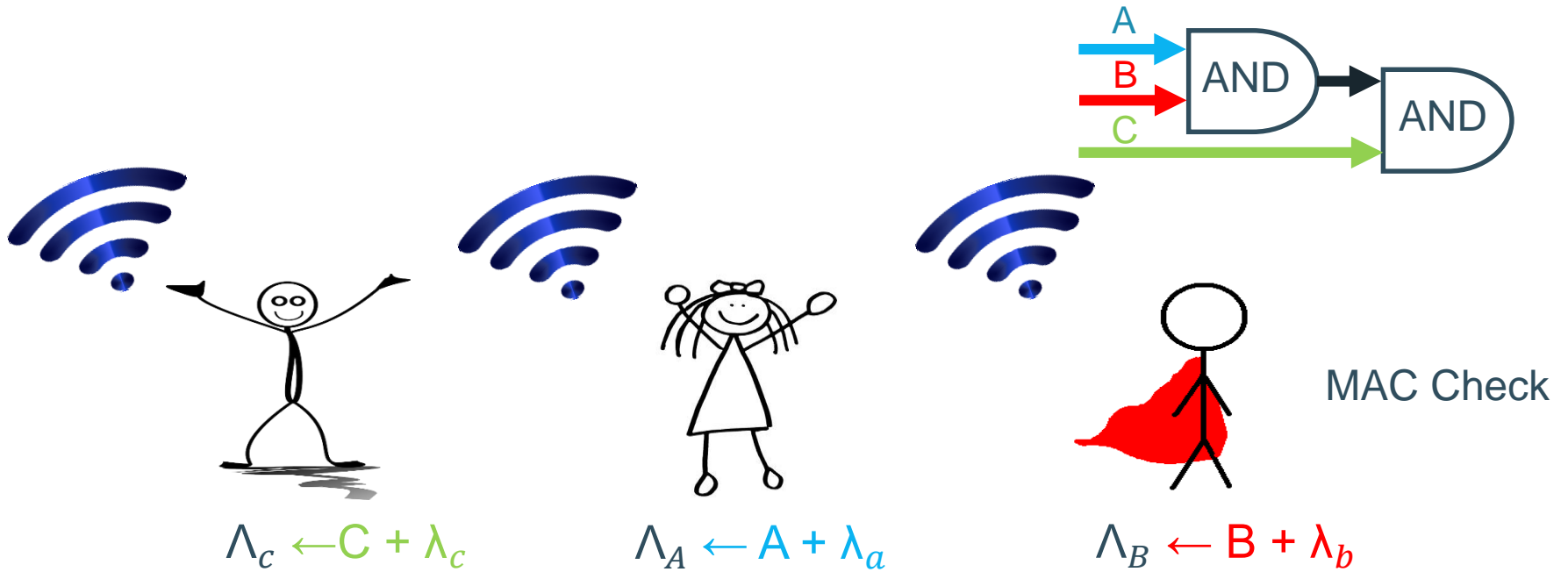
C

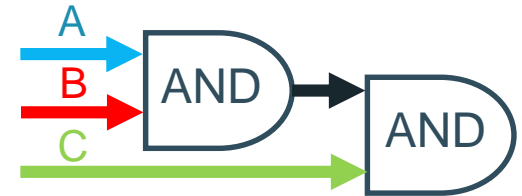


A



B





$$\Lambda_C \leftarrow C + \lambda_c$$



$$\Lambda_A \leftarrow A + \lambda_a$$



$$\Lambda_B \leftarrow B + \lambda_b$$

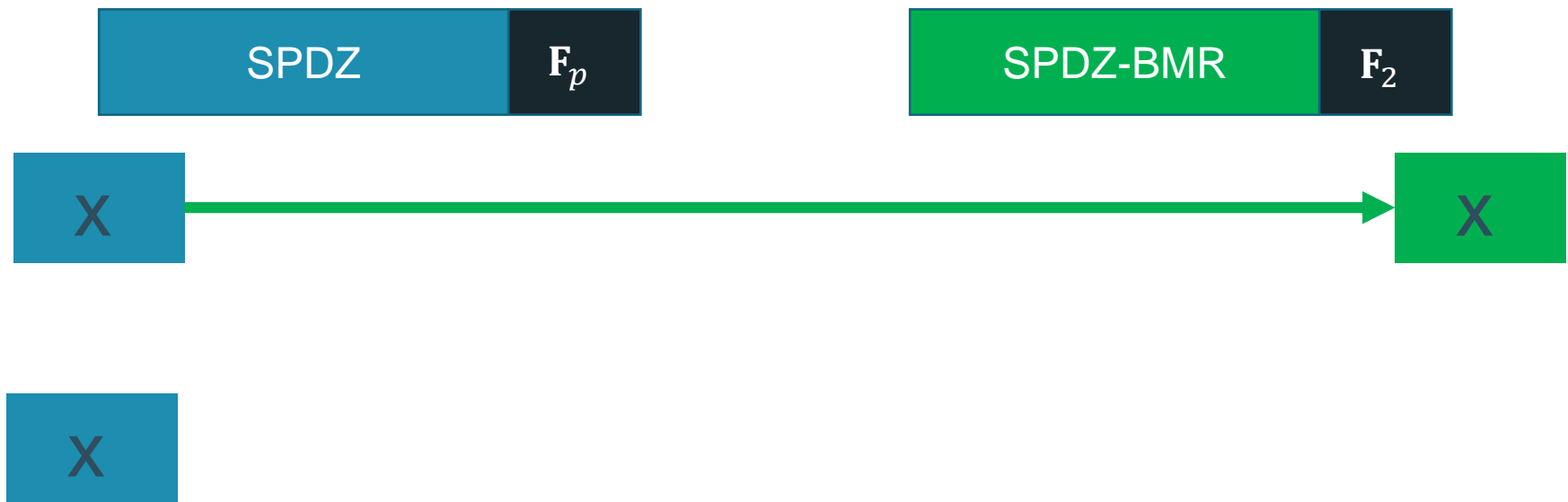
MAC Check

Inputs - cheap

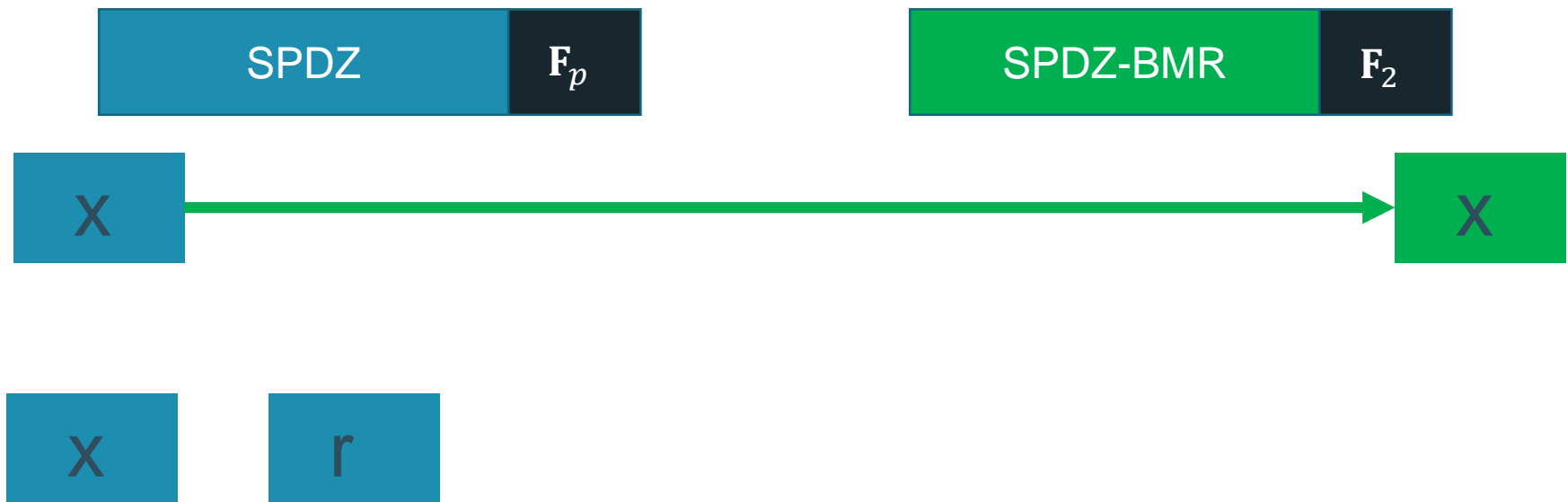
XOR - free

Mod  $p$  arithmetic - some AND gates

# Main idea:

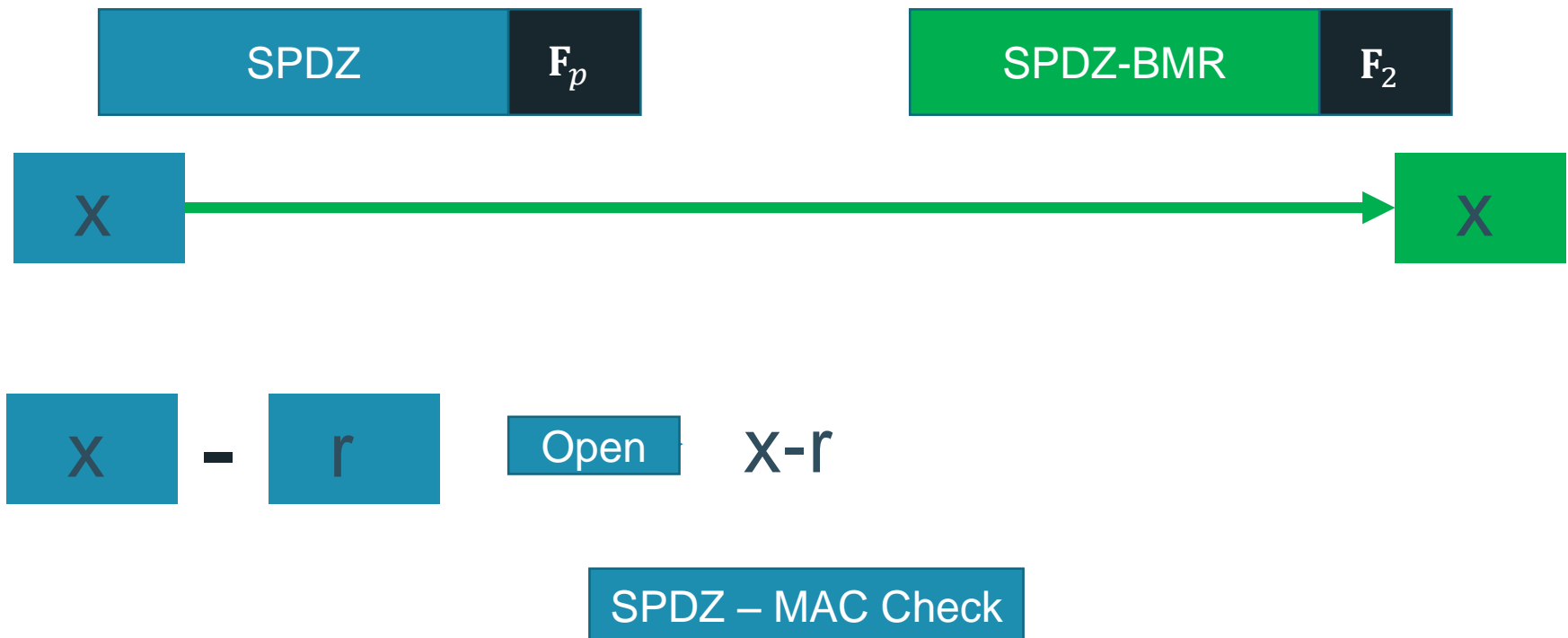


# Main idea:

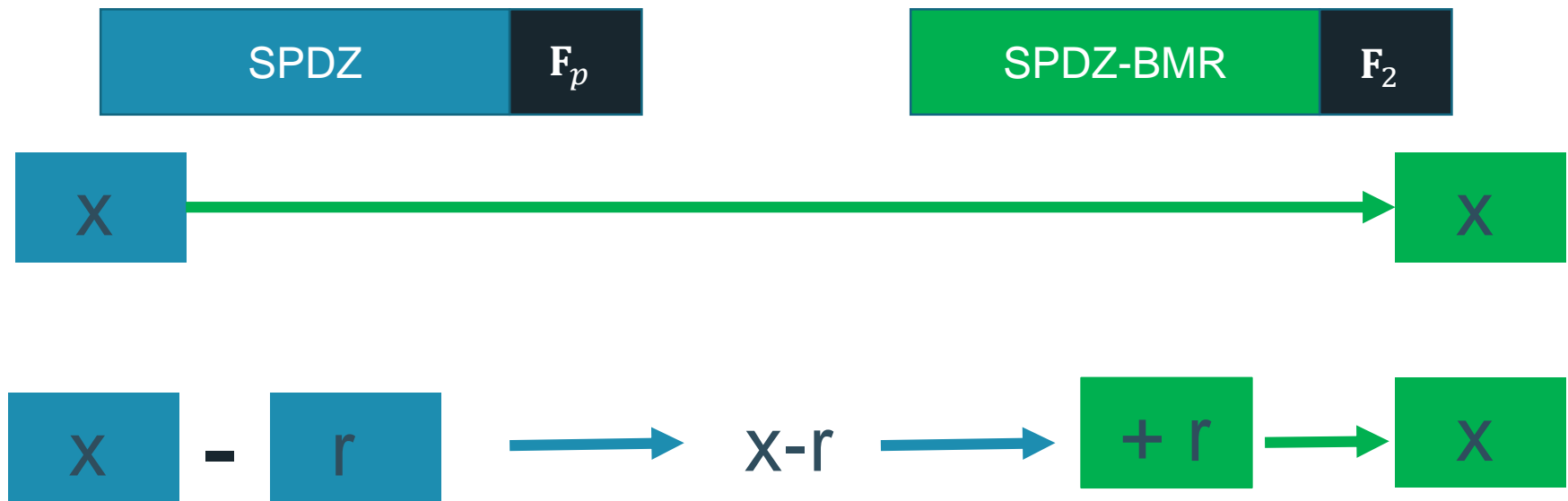




# Main idea:



# Main idea:



# Introducing daBits



# Introducing daBits

SPDZ

$F_p$

SPDZ-BMR

$F_2$



$b_A$



$b_B$



$b_C$

# Introducing daBits

SPDZ

$F_p$

SPDZ-BMR

$F_2$

SPDZ Input

SPDZ-BMR Input



$b_A$



$b_B$



$b_C$

# Introducing daBits

SPDZ

$F_p$

SPDZ-BMR

$F_2$

SPDZ Input

SPDZ-BMR Input



$b_A$

$b_A$

$b_B$

$b_B$

$b_C$

$b_C$

# Introducing daBits

SPDZ

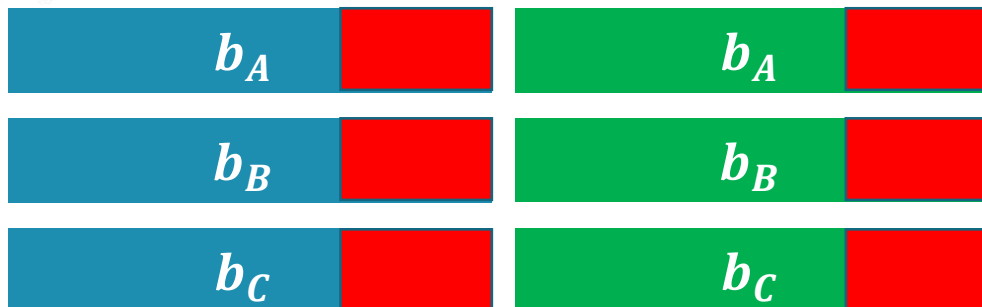
$F_p$

SPDZ-BMR

$F_2$

SPDZ Open

SPDZ-BMR Open



# Introducing daBits

SPDZ

$F_p$

SPDZ-BMR

$F_2$

SPDZ XOR

SPDZ-BMR XOR



$$b_A \oplus b_B \oplus b_C$$



$$b_A \oplus b_B \oplus b_C$$





# Introducing daBits

SPDZ

$F_p$

SPDZ-BMR

$F_2$

SPDZ Open



$b_A \oplus b_B \oplus b_C$

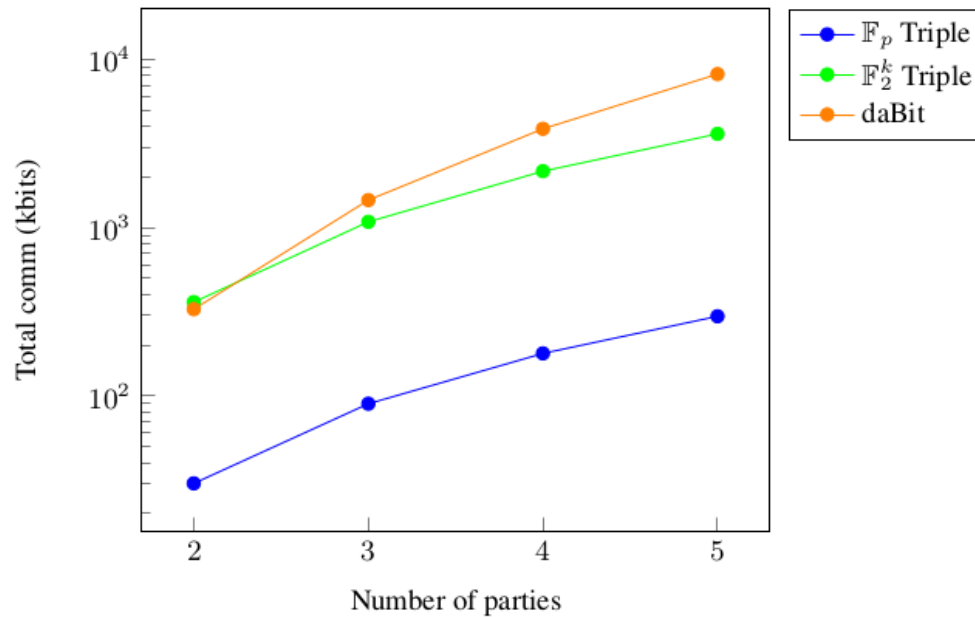


$b_A \oplus b_B \oplus b_C$

SPDZ-BMR Open



# daBit cost



SPDZ-BMR

SPDZ

Total communication costs for all parties per preprocessed element.

# Preprocessing cost per conversion

sec	log $p$	$k$	Comm. (kb)			Total (kb)	Time (ms)			Total(ms)
			$\mathcal{F}_{\text{MPC}}^p$	$\mathcal{F}_{\text{MPC}}^{2^k}$	daBitgen		$\mathcal{F}_{\text{MPC}}^p$	$\mathcal{F}_{\text{MPC}}^{2^k}$	daBitgen	
40	128	128	76.60	2.30	6.94	85.84	0.159	< 10ns	0.004	0.163

**Table 2.** 1Gb/s LAN experiments for two-party daBit generation per party. For all cases, the daBit batch has length 8192.

# Example code in MP-SPDZ

```
1 bit_len = 7
2 x = sint(42) # mod p share
3 xb = sbits.switch_to_gc(bit_len, x) # mod 2 shares
4 bits = xb.bit_decompose(bit_len)
5
6 for i in range(len(bits)):
7     print_str('%s', bits[i].reveal())
8 # prints 0101010
```

# Online cost per conversion

Conversion	SPDZ-BMR	
	ANDs	Online (ms)
sint $\mapsto$ sbits	379	0.106
sbits $\mapsto$ sint	0	0.005

8X overhead than using ABY

# Online cost per conversion

Conversion	SPDZ-BMR	
	ANDs	Online (ms)
sint $\mapsto$ sbits	379	0.106
sbits $\mapsto$ sint	0	0.005

8X overhead than using ABY



# What's next?

- SCALE-MAMBA has WRK'17.
- It also has all preprocessing phases connected – ideal candidate for daBits in a more realistic system.
- Moral: Stitch your work together so it would be easier to build more efficient protocols on top of them.

# Thank you!



# Thank you!

- Questions?
- <https://ia.cr/2019/207>

